**Kickstart My Chart: Review**

1. **Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?**
   * With 1393 projects submitted, the “theater” category had the most submissions by far.
   * Journalism had the lowest amount of submissions with only 24.
   * In this batch of data, most Kickstarter projects were successful in receiving their funding goal.
2. **What are some limitations of this dataset?**
   * This set of data is a bit misleading due to its unusually high success rate. As stated in the instructions, historically Kickstarter projects are successful only 33% of the time. This cohort of data had 53% success rate.
   * I believe it could have more indicators. Things such as money used for advertising or times viewed.
3. **What are some other possible tables and/or graphs that we could create?**
   * Percentage graphs for success in a certain category.
   * A column stating the time open by days.
   * Percentage of “Staff Picks” that were successful vs Non-Staff Picks